## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN OR SMALL ENTITY (Column 1) (Column 2) TYPE [ **TOTAL CLAIMS** FEE RATE FEE RATE OR BASIC FEE 770.00 BASIC FEE 385.00 NUMBER EXTRA NUMBER FILED **FOR** TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9= INDEPENDENT CLAIMS minus 3 =X86= X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY 7-13-07 **SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-4 NUMBER PRESENT REMAINING RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE PAID FOR AMENDMENT X\$18= X\$ 9= Total Minus OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER PRESENT 8 REMAINING TIONAL TIONAL RATE RATE **PREVIOUSLY EXTRA** AMENDMENT AFTER FEE FEE **AMENDMENT** PAID FOR X\$18= **Total** Minus X\$ 9= \*\* OR Minus Independent \*\*\* X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENT C TIONAL TIONAL RATE RATE PREVIOUSLY **EXTRA** AFTER FEE PAID FOR FEE AMENDMENT Minus X\$18= **Total** X\$ 9= OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter \*20." ADDIT. FEE ADDIT. FEE \*\*\*If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number